



Johnson County Junior Sheriff's Posse 2019 Officers & Event Rules

PRESIDENT/PHONE#: _____

The President shall oversee all directors. All directors report to the President. The President will report to the Senior Posse Sponsors. The President may check points periodically. Sponsors/President may be second signer on the checking account. The President is also responsible for keeping up with such equipment to include the playday poles and flags. The President is also responsible for having a qualified EMT on property during all playday events.

VICE-PRESIDENT/PHONE#: _____

The Vice President will assist the President and assume all responsibilities in the in their absence.

SR. POSSE SPONSORS/PHONE#: _____

Sponsors will consist of (3) members of the Senior Posse who are appointed by the Senior Posse Captain each year. These Sponsors will serve on the board with the elected Junior Posse Officers and Directors. They will keep the Senior Posse informed of all Junior Posse business and activities. They will also be responsible for booking all Junior Posse activities. Sponsors/President must be the second signer on all Junior Posse checks written.

SECRETARY/PHONE#: _____

The Secretary will assist the President and is responsible for all minutes of meetings and books concerning the play-days. The secretary or a designated helper will arrive early at each play-day, take entries before the play-day and enter points in the books at the end of each play-day. The Secretary must post present points and total points for each age group at every play-day and for year-end awards. The Secretary will check over all points before the next play-day and post points for verification. The Secretary will send out notices to all members.

SECRETARY HELPERS/PHONE#: _____

THE POINTS WILL BE AWARDED AS FOLLOWS:

1st place	10 points	7th place	4 points
2nd place	9 points	8th place	3 points
3 rd place	8 points	9th place	2 point
4th place	7 points	10th place	1 point
5th place	6 points	Lead-ins	1 point
6th place	5 points	No Time	1 point
		Turn Out (T/O)	0 points



Johnson County Junior Sheriff's Posse

TREASURER/PHONE#: _____

The Treasurer will be responsible for the checking account, collecting all monies the Junior Posse may generate, pays all bills for the Junior Posse and handles all accounting procedures for the Junior Posse. The Treasurer will account for all money collected and paid, to be kept in an accurate book keeping system so that any posse member may audit such records at any given time. The Treasurer will keep an accurate and balanced checkbook at all times.

2019 JCJSP DIRECTORS

LEAD-IN DIRECTOR/PHONE#: _____

This person is responsible for knowing how to set -up for flags, barrels and straight barrels and ensures all assigned workers are completing their work points. All of these events will run at the beginning of each play-day.

TIMED EVENT RULES:

All of the following are timed events. Each contestant will begin from a running start. Time will begin and end as the horse's nose crosses the start/finish line. An electric timer or at least two stop watches shall be used, with the time indicated by the electric timer or the average time of the watches used by the official times to be the official time. Once the first contestant has run in an age group the pattern is set and cannot be altered in any way, all other participants in that age group will use the same pattern for that day.

GOAT DIRECTOR/PHONE#: _____

This director must know the pattern and know where the goat is to be staked and ensure all assigned workers are completing their work points. They will be the goat holder during the event. The Goat Director must purchase eight (8) goats and will be reimbursed by the Junior Posse for the purchase so as long as they remain within the budget provided. The director will take proper care of the goats including providing feed, forage, and proper shelter the entire year that they are in their possession. If there is a sick goat(s) or a deceased goat the director must notify the president immediately. After the year is over the director takes ownership of the goats. He/she must bring the goats to each play-day or sponsored event(s) on time or make prior arrangements if they are unable to.

The director will determine if a rider has a qualified run or not. Goat stake is 105ft. from the timer. Rules are as follows:

6& UNDER:

1. Contestant must ride down arena and dismount horse (Parent may assist with the dismount only), pull the ribbon from its tail and run across the line to stop the timer.



Johnson County Junior Sheriff's Posse

2. The judge will hold the goat at all times.
3. Rider will be disqualified for running over the goat, their horse coming into contact with the goat while still horseback or running over the event judge while still horseback.

ALL OTHER CONTESTANTS:

GOAT FLANKING: Ages 7-9

1. Contestant must ride down arena and dismount horse by themselves, (parent may NOT approach or hold the horse while the child is dismounting), throw goat by hand and cross feet in a qualified tying position on the ground.
2. Judge may NOT hold goat.
3. The flag will be dropped, and timer will stop when three legs are gathered by contestant in a tying position on the ground. Contestants may choose to tie the goat, but the timer will be stopped once the legs are gathered in the correct position.
4. Rider will be disqualified for running over the goat, their horse coming into contact with the goat while still horseback or running over the event judge while still horseback.
5. There will be a sixty (60) second time limit for this event.

GOAT TYING: Ages 10-18

1. The contestant must be mounted on a horse and must ride from starting line to goat, dismount, throw goat by hand and tie the appropriate three (3) feet together with a tie string of contestant's choice, and stand clear of goat at least 3 ft. from goat. No parents allowed in the arena with the contestant.
2. Time will start when mounted contestant crosses starting line and will stop when contestant signals the completion of the tie by raising hands in the air.
3. Judge may NOT hold goat once the contestant has crossed the timer line.
4. One front leg and two hind legs must be crossed and tied to qualify as a legal tie. A tie may consist of one or more wraps, or a half hitch.
5. Riders will be disqualified if goat does not remain tied for six (6) seconds beginning from the time the contestant signals the completion of the tie by raising their hands in the air. If the goat kicks free from the tie before the completion of the six (6) seconds the rider will receive a no time.
6. Rider will be disqualified for running over the goat, their horse coming into contact with the goat while still horseback or running over the event judge while still horseback.
7. Rider will be disqualified for using anything other than a goat string. (No calf pigging strings will be allowed).
8. There will be a sixty (60) second time limit for this event.

A suitable goat will be staked at the opposite end of the arena from the start/finish line on a 10ft. line or rope in a manner that is safe for both the goat and the contestant. The stake will be placed in the same position as the third/last barrel in the barrel race. If the goat is not standing when the contestant reaches the goat, the contestant must flank the goat by hand, crossing any front leg and both back feet, and tie with not less than one complete wrap and a half hitch. Failure of the goat to remain tied for six (6) seconds will result in disqualification. The flagman must have a timer for the six (6) knockout rule. This event must be performed in a manner that is not harmful to the goat.



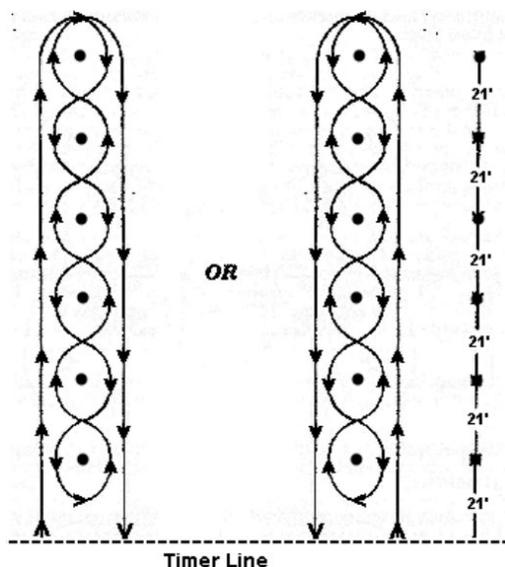
Johnson County Junior Sheriff's Posse

Any contestant whose participation is considered harmful to the goat may be disqualified at the President's discretion. Should any contestant's horse, before it is totally dismounted come into contact with the tether attached to the goat or the goat itself, the contestant will be disqualified. For the 6 & under age groups the goat will be held, and the contestant will pull a ribbon from the goat's tail and run past a discernible finish line approximately 10ft beyond the goat's closest possible position to the finish line. For 7 - 9 age group the contestants must flank and gather the goat's legs in a legal tying position on the ground, no tie is required. For all other age groups, the goat will be held only until the contestant crosses the timer line. All contestants must exit through the back gate of the arena.

POLE DIRECTOR/PHONE#: _____

This director must know the pattern and how many feet between each pole and ensure all assigned workers are completing their work points. The director is responsible for getting the poles from the practice director before each play-day and returning them to the practice director before the play-day is over. The director must set the pattern. The director will determine if a rider has a qualified run or not. Rules are as follows:

1. Rider may go to the left or right side of the pole pattern to begin then run the remainder of the pattern accordingly.
2. A five (5) second penalty will be given for each pole that is knocked over.
3. Rider will be disqualified for breaking the pattern, crossing the timer, if the contestant does not remain mounted for the entire run, or does not maintain forward motion.



FLAG DIRECTOR/PHONE#: _____

This director must know the pattern and where the barrel must be placed and ensure all assigned workers are completing their work points. The director must set the pattern. The director is responsible for getting the flags and bucket from the practice director and returning them to the practice director before the play-day is over. The director will determine if a rider has a qualified run or not. Place flag barrel 105ft. from the timer.



Johnson County Junior Sheriff's Posse

Rules are as follows:

1. Rider may go to the left or right of the barrel to get the flag; continue to ride around the barrel in a clockwise or counter-clockwise pattern.
2. A five (5) second penalty will be given for the barrel being knocked over. The contestant will not be penalized for bucket that holds the flag.
3. Rider will be disqualified for dropping the flag before crossing the timer, or if the contestant does not remain mounted for the entire run.
4. Rider will be disqualified for whipping the horse with the flag.

FLAG RACE:

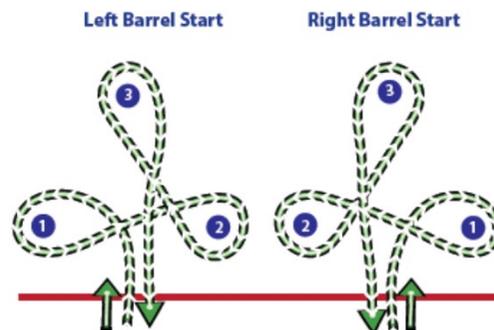
The flag race pattern will consist of a single barrel placed in the same position as the last or third barrel in the barrel racing pattern. Contestants may initially pick up the flag from either the left or right of the barrel; continue to ride around the barrel in a clockwise or counter-clockwise pattern so as long as they do not change direction and remain in a forward motion. Riders may touch the barrel or bucket.

Riders that pick up the flag but fail to carry it past the starting line (timer line) will receive a no time. Riders intentionally striking any part of their horse with the flag will be disqualified. Riders may continue around the barrel in their committed direction until the flag is picked up or dropped. A five (5) second penalty is added to the final time if the barrel is knocked down. There is no penalty if the bucket is knocked off the barrel.

BARREL DIRECTOR/PHONE#: _____

This director must know the pattern and the distance between each barrel and ensure all assigned workers are completing their work points. The director must set the pattern. The director will determine if a rider has a qualified run or not. Rules are as follows:

1. Rider may go to the left or right to begin the pattern.
2. A five (5) second penalty will be given for each barrel that is knocked over.
3. Rider will be disqualified for breaking the pattern, crossing the timer or if the contestant does not remain mounted for the entire run.





Johnson County Junior Sheriff's Posse

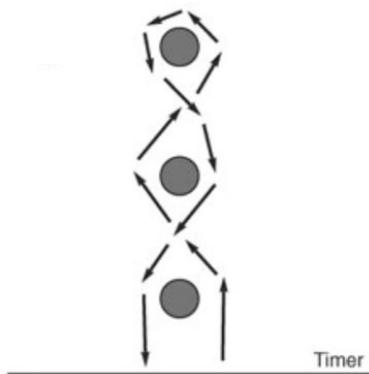
BARREL RACING:

It is recommended that there be at least 45ft. (13.5 meters) from the starting line to the end of the arena, at least 18ft. (5.4 meters) from barrels one and two to the fence and 36ft. (10.8 meters) from barrel three to the end of the arena. 55-gallon (200 liters) barrels with both ends in must be used. At a signal from the starter, the contestant will run to barrel #1, pass to the left of it, and complete an approximately 360 degree turn around it; then go to barrel #2, pass to the right of it, and complete an approximately a 360 degree turn around it; then go to barrel #3, pass to the right of it and do another approximately 360 degree turn around it; then sprint to the finish line, passing between barrel #1 and #2. This barrel course may also be run to the left. For example, the contestant will start to barrel #2 turning to the left around this barrel, then to barrel #1, turning to the right, then barrel #3 turning again to the right, followed by the final sprint to the finish line. Knocking over a barrel carries a five (5) second penalty. Failure to follow the course will result in disqualification. A contestant may touch the barrel with his/her hands to prevent the barrel from falling over.

STRAIGHT BARREL DIRECTOR/PHONE#: _____

This director must know the pattern and the distance between each barrel and ensure all assigned workers are completing their work points. The director must set the pattern. The director will determine if a rider has a qualified run or not. Rules are as follows:

1. Rider may go to the left or right of the first barrel to begin the pattern.
2. A five (5) second penalty will be given for each barrel that is knocked over.
3. Rider will be disqualified for breaking the pattern, crossing the timer, if the contestant does not remain mounted for the entire run, or does not maintain forward motion.



STRAIGHT BARREL RACE:

The contestant is allowed a running start and may begin his/her run from either the left or right side of the first barrel. Pass between the first and second barrel, continue pass the second passing between the second and third barrel and then complete an approximately 180 degree turn around the third barrel and then pass between the second and first barrel and then exit the arena. The start/finish will be 30ft.



Johnson County Junior Sheriff's Posse

from the beginning of the arena. The first barrel will be centered in the arena 21ft. from the start/finish line; the second barrel will be centered in the arena 45ft. from the first barrel; the third barrel will be centered in the arena 45ft. from the second barrel. Failure of the contestant to cross between the barrels before turning the second barrel and cross back between after turning the second shall result in a no time. If the contestant passes the barrel and then turns back to correct the pattern the contestant will receive a no time. If an upright barrel is knocked down, it shall result in a five (5) second penalty in addition to the final time. All horses must start from the same end of the arena.

ARENA DIRECTOR/PHONE#: _____

This director is responsible for getting three (3) people to come early and water, plow and disc the arena before each play-day as needed. Please know that the tractor may have to be jumped off, tires may be low, the tractor may also be out of fuel, and the water trailer may need to be filled so please plan accordingly. Check on keys for water truck, if you need the keys they are always in the tractor.

TROPHIES-AWARDS DIRECTOR/PHONE#: _____

This director is responsible for ordering and bringing the trophies/awards and ribbons to each play-day. They are also responsible for passing out trophies/awards at the end of each play -day, counting ribbons and making sure we got what we paid for.

PRACTICE DIRECTOR/PHONE#: _____

The practice director must be at all practices (from beginning to end). Practices are held on Monday nights from 7 p.m. to 9 p.m. at the Johnson County Sheriff's Posse grounds. The director will be responsible bringing all event equipment (i.e. Poles and flags) setting up the practice, and running it.

CAKE WALK DIRECTOR/PHONE#: _____

This director is responsible for calling about 15 -20 people before each play-day and asking them to bring cakes or desserts for the cake walk. They will need to check cakes in and sit near them during the play-day. They must count cakes and tell the announcer how many cakes are available. They must get the numbers and tickets from the secretary for the drawing of cakes at each play-day. They must keep a list of who brought cakes when asked and who did not. They are responsible for turning in all money at the end of each playday to the secretary and/or treasurer.

AWARDSBANQUETCOMMITTEE/PHONE#: _____

These people are responsible for choosing the year-end awards, verifying they are all correct upon receiving them, and getting them to the banquet. There shall be at least one (1) SENIOR POSSE member on the awards committee annually.



Johnson County Junior Sheriff's Posse

BANQUET DIRECTOR/PHONE#: _____

This director is responsible for finding a place to have the banquet, selling tickets and keeping track of who bought tickets, arranging a caterer, and setting up the banquet, decorating and cleaning up. They are also responsible for taking tickets or payment at the banquet, (you may want to recruit more help). The banquet director has the option to "keep it simple" and not serve food. (i.e. cake, punch, and awards ceremony).

POPCORN STAND DIRECTOR/PHONE#: _____

This director is responsible for getting all supplies for the popcorn stand, getting help for every night of the Cleburne Youth Rodeo or any other sponsored event. The popcorn stand is open for the Pro rodeo and for the youth rodeo. There will be no free popcorn to anyone, including the Senior and Junior Posse members, only workers in the stand. Generally, you will need to be there at least two (2) hours early the first night and one (1) hour early the other nights to set up and start popping the popcorn. You will also be responsible for the petty cash needed every night and all monies taken in during the rodeo. As well as ensuring all monies are turned into the Junior Posse Treasurer in a timely manner.

PLAY-DAY CONCESSION STAND DIRECTOR/PHONE#: _____

This director is responsible for setting/cleaning up the concession, purchasing items (food, drinks, candy, etc.). You will be responsible for turning in the money at the end of each play-day to the treasurer.

TRASH DUTY DIRECTOR/ PHONE#: _____

This director is responsible for making sure all trash is picked up at the end of each play-day. You need to check for trash inside and outside of the building/arena, including the parking lot(s). You must also make sure the trash gets put in the dumpster on the outside of the building/arena. This director is also responsible for the clean-up during and after the Cleburne Youth Rodeo.

SWEETHEART CONTEST DIRECTOR/ PHON E#: _____

This director is responsible for taking votes and organizing the contest, ordering sashes, breast collars and crowns. This director is responsible for making sure the sweetheart rides in the parade, the performances of the PRCA rodeo, and the Cleburne Youth Rodeo.

WEB-SITE COORDINATOR/PHONE#: _____

This person is responsible for making sure information is put on the web-site in a timely manner. The information might consist of, play-day dates and results, sweetheart names, pictures, general announcements, etc.



Johnson County Junior Sheriff's Posse

SCHOLARSHIP COMMITTEE: PRESIDENT, SPONSORS, SECRETARY, TREASURER

The qualified recipient will be determined by the criteria established by the scholarship committee.

CRITERIA:

1. Complete an application.
2. Must maintain a A/B grade average.
3. Must be a senior in high school.
4. The money will be paid directly to the educational institution chosen by the recipient.
5. If there is no qualified recipient available, the scholarship will not be awarded for that year.

2018 PLAY-DAY DATES

February 16	May 11
March 16	July 06
March 30	July 20
April 20	

2019 CLEBURNE YOUTH RODEO AUGUST 7-10

The 2019 Cleburne Youth Rodeo will be August 7 - 10. All ads will need to be turned in by and not later than the July 6th play-day. In April we will start putting a rodeo committee together. Please keep in mind it is a very busy rodeo and we will need as much help as possible. This is the JCJSP's main fundraiser for year-end awards.

All points and info can be found on the JCJSP web-site as well as their Facebook page Johnson County Jr Sheriff's Posse.

WEBSITE: WWW.JCJSP.YOLASITE.COM